THE WALKTHROUGH
by Lorenzo Bizzi

INTRODUCTION

This walkthrough was written by Lorenzo Bizzi and presented by Stella's Tomb Raider Site with his permission.

This game is played using the arrow buttons on the DVD player's remote control. Every time there is a choice of actions or a fork in Lara's path, the player must choose by pressing one of the direction buttons on the remote. Some choices reward the player with more points than others; more often the wrong arrow key causes the game to be...over. (Don't worry, the game always gives you the opportunity to try again, usually from the same point or quite near.) At certain points shortcuts are possible, but the score for the scene will then be reduced. This walkthrough includes a separate short section for each scene, covering the button presses which reward the player with the maximum score.

In the walkthrough, arrows are generally separated by a comma (,) when the game goes on some seconds between one choice and the next. In some scenes arrows are not separated by a comma because the game requires you to quickly press three or more arrow buttons in rapid sequence on your remote control. During these sequences a decreasing red bar appears in the upper left corner of the screen, indicating that you have a few seconds to act. In some scenes the game requires you to repeatedly press the same arrow key x times to go on. In these cases a grey bar appears in the upper right corner of the screen. Every time you press the (same) arrow key, that bar fills with little yellow lines; when the bar is completely filled the story goes on.

Rarely during the game it's necessary to press the "ENTER" (or "OK" on some DVD players) button on the remote control to get into the game inventory. When you are in the inventory screen, you have to choose which object to USE and confirm with the ENTER key.

During the game it is sometimes necessary to kill an enemy. At these points, a sight (that is a circle with crosshairs) appears on one corner of the screen. In the walkthrough, this is indicated by the word "sight" followed by the sequence of arrow keys to be pressed so as to move the sight onto the target, followed by the ENTER key to fire.

CHAPTER ONE (PARIS – FIRST PART)

1st scene – Parisian back streets.
←, ←, ↑, ↑, ↓ three times, →.

2nd scene – Industrial Rooftops – password: 16121.
→, ←, ↑, ↑, ↑, ↓↑↑, →, ←, ←, ↓.

3rd scene – Margot Carvier's Apartment – password: 18578 or 18619.
↓, ←.

4th scene – The Parisian Ghetto (via Bernard) – password: 22146 or 22218.
↑, ←, ←, ↑, ←, ←↑↑, ↑, ←, ↓, ↑, ←, ←, ↓, ↓↑↑, ↑ (three times), →, ↑, ENTER, "Objects", use the socket spanner, ↑, sight: ←, ↓, ENTER.
5th scene – Le Serpent Rouge – password: 24692.
†, † four times, † ← ↓ †, † ← ← †.

ENTER, “Objects”, use the box, ←, †, sight →, ENTER; ←, ←, ←, †, ↑ → †, †, ↓ ↓ ↓.

†, ← ↑ ←, ←, ←, † four times, ENTER, †, †.

8th scene – Daniel Rennes’s Pawnshop – password: 35737 or 35768.
←, ←, †, ENTER, “Objects”, use the wallet, †, insert the code 14529, †, ↓ ↑ ← ←, † about eleven times.

CHAPTER TWO (PARIS – SECOND PART)

9th scene – Louvre Storm Drains– password: 38295 or 38767.
↓, ←, † six times, ↓, † six times, †, ↓ ↑ ↓, † six times, ↓, †, ↓. Finally, you can choose between two possible ways:
a) ←, ←, ↓, †.
b) →, ←, ←, ↓, †.

10th scene – Louvre Galleries – password: 41778 or 41189.
→, ←, †, ←, ←, ←, ←, ←, sight → twice, ↓, ENTER; ↑, ↓, ←, ←, ↑ ↑ ↓ ↓.

11th scene – Offices of the Louvre – password: 44377 or 44449.
↑, sight ← three times, ↓, ENTER; ↑, ↑ ↑, ↑, →, monitor sequence: 3,2,1. ↑, ↓, ↑, ↑, insert the code 14639, then move your hand on the screen in order to search inside the room: on the upper left drawing desk, on the fireplace in the middle, on the computer keyboard and finally on the low right corner of the screen so as to take the pass.

12th scene – Archaeological Dig – password: 46861 or 46933.
↑, ←, ↓, ←, ←, ↑, ↑ ↓ ↓ ↓, ←, ←. Here you can choose between two possible ways:
a) ↑, ↑ ↓ ↓ ↓, ←, ↑.
b) ←, ←, ←, ↑ ↑ ↓ ↓, ←, ←.
The right sequence to be entered in the end of the scene is the one with the symbol of the two concentric circles on the right and with the other symbol (which looks like a T laid on a Q) on the left.

13th scene – Hall of Seasons (only the fight with the ghost) – password: 49459 or 49532.
↑, ← (dodge), →, ↑ → ↑ ↓ ↓, ↓.

14th scene – Galleries Under Siege – password: 55438 or 55526.
↓, ↑, →, ← ↓ ↓, ←, sight → twice, ↓, ENTER; ←, ←.

15th scene – Von Croy’s apartment – password: 57953 or 57999.
↓, ←, ←, ↑, ↑ ↑ ← ↓, ↑, ↑ ↑ ← ←, ↓, ←, ↑, ← ↑ ↑ ← ←.
CHAPTER THREE (PRAGUE)

16th scene – Monstrum Crime Scene – password: 63932 or 64119.
ț, ț, sight → → ↓ ENTER; ←, ț, ț three times, ←, ț, “Objects”, use Vasiley's fax, insert the code 31597.

17th scene – Strahov Fortress – password: 66489 or 66618.
ț, ←↓↑↓→, ←, ț, ←↑↓←↑↓, ENTER; use the passport photo, sight → three times, ENTER; ț, ←↑↓←←. ț.

18th scene – Bio-Research Facility – password: 68942 or 69192.
ț, ←, sight → → ↓ ENTER; ț about ten times, ←, ↓.
Correct valve combination: highlight the first, the second and the fourth from the left (graphically: Y+X†X).

19th scene – Aquatic Research Area – password: 72499 or 72691.
ț, (unnecessary: →, ț→↑↓), →, (unnecessary: →), ←, ↓ eight times, ț.

20th scene – Vault of Trophies (including the duel between Kurtis Trent and Cristina Boaz) – password: 79889 or 81196.
→, ț, ←, →, ț, ț, ț six times, ț, ↓↓↓↑.

21st scene – Eckhardt's Laboratory – password: 83488 or 83695.
ț, ←↑↑←←, sight ↑↑← three times, ENTER; sight, →→↓ ENTER; ț, sight ←←↓ ENTER; ț seven times, ț.

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